SAAV Games "Agamé" White Paper

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Overview

SAAV Games is planning to introduce a new multi-platform time-management game called "Agamé" (a-GAM'-ay, rhymes with "Macramé").

"Agamé" is a virtual world set in feudal Europe, featuring historically-appropriate battling clans and barbarian tribes. It uses military forces and strategy from that era; players will have the ability to accumulate goods such as consumables, buildings, and military resources, over time. An in-game open market allows trading with other players.

Agamé will be playable in a web browser, or using native apps on all major platforms (iOS, Android, Windows, Mac, and Linux). Not all platforms may be available at initial release.

The game will be free to enter; players will be able to purchase or trade items within the game using "gold", purchased using a SAAV-issued cryptocurrency called SAAVcoin, traded on the Ethereum network.

At this time Agamé is partially complete - SAAV Games intends to crowdfund completion of the game by pre-selling ERC-20-based SAAVcoin tokens ahead of the game's release, using an ICO (Initial Coin Offering) trading on the Ethereum network.

After Agamé's release, SAAVcoin will be publicly-tradable, and its value will depend on the free market.

Very Important Note

SAAVcoin is NOT a security - SAAVcoin owners will not own any part of SAAV Games or Agamé. The purpose of SAAVcoin is to facilitate gameplay inside Agamé - SAAVcoin tokens will be "spent" and traded by players of Agamé, within the game.

The value of SAAVcoin can be expected to fluctuate after Agamé is released; as the value of SAAVcoin changes, so the cost of playing Agamé will also change. The value of SAAVcoin, like any tradable cryptocurrency, can go down as well as up. We expect that any change in value will be primarily due to demand to play the game.

Purchasers should not expect to profit financially from buying and trading SAAVcoin.

Agamé Gaming Features

Agamé features all of the following:

- Village building
- Gathering resources
- Building and training armies
- Battling barbarian tribes
- Creating clans and alliances
- Fighting other clans for supreme glory!
- Event worlds
- Open Trading. Note: fair trades not guaranteed! Other players may not hold up their side of the deal. Just like real life.
- Trading resources, troops, power-ups, etc.
- Chatting with other players and creating strategy together
- Dynamic background music is based on game events - you can determine the outcome of a battle by listening to changes in the background music.

SAAV Games has intentionally avoided unnecessary complexity - we understand that you don't need a game to be complicated to enjoy playing it. For example: there are only eight troop types and fourteen different types of building structure. The game structure is historically accurate: each troop type is based on actual forces that existed in feudal Europe, and their behavior in battle is also based on documented battle strategies from that time. Village structures are based on real building types; each has a meaningful purpose in the game.

We hope you'll play with your friends, and make new friends as you make (and break) alliances and trading partners, defend your cities, and attack others. Manage your cities skillfully to create resources, research upgrades, and build-up your armies. Defend against barbarian tribes, and attack them for fame, glory, and spoils. Players can group into clans and provide mutual support, but be careful you're not betrayed! Striking alliances with other clan members and working together will be required as the game progresses, and you aim for new victories and achievements.

Crowdfunding Completion of Agamé

SAAV Games will crowdfund completion of Agamé by launching an Initial Coin Offering (ICO) of a new blockchain cryptocurrency: SAAVcoin. The ICO process is a very effective way for us to raise funds from a large number of backers.

SAAV Games will use funds gained from the ICO to complete the development of Agamé, and to cover running expenses when the game is released. SAAV Games is on track to complete Agamé in early 2018.

SAAVcoin will also form an integral part of playing Agamé; players will use it to fund in-game purchases and trades.

As SAAVcoin will trade on the open market, its value will fluctuate as demand to play the game changes. SAAV Games has been careful to position SAAVcoin as a currency spent by users within the game. SAAVcoin owners will not own any part of SAAV Games, thereby avoiding possible interpretation of SAAVcoin as a security.

Who can Participate?

There are no geographic or residency restrictions on who may participate in the SAAVcoin ICO. Unlike many other ICOs, US residents will be eligible to participate.

You must be at least 18 years old to participate.

Buying and Trading inside Agamé

When playing Agamé, various items will be available for purchase or trade with other players. These purchases and trades will be priced in game "gold"; all items that can be purchased will have fixed prices, while trades will be up to both players to agree on.

Game gold will be purchased using SAAVcoin tokens, at a one-for-one exchange rate.

How to obtain SAAVcoin tokens

You can acquire the SAAVcoin tokens that you'll need using any of these methods:

- Participate in the SAAVcoin ICO, and purchase SAAVcoin at the issue price.
- Buy SAAVcoin directly from SAAV Games, inside the game, at the current market rate.
- Obtain SAAVcoin yourself, by trading on the open market.

Buying from SAAV Games is going to be a very straightforward operation; you'll just need to supply a valid Debit or Credit card. SAAV Games will manage access to the digital wallet in which these SAAVcoin tokens are held, shielding players from the complexity that has kept many people away from using blockchain cryptocurrencies.

Trading yourself, on the open market, will require you to be familiar with the intricacies of blockchain trading, but will allow you to buy SAAVcoin using any other traded cryptocurrency. SAAVcoin will be traded on the Ethereum network.

How SAAV Games Will Use "Spent" SAAVcoin Tokens

As players spend SAAVcoin tokens to acquire game gold, SAAV will add the acquired SAAVcoin tokens to its reserve pool, for future resale back to game players.

SAAV Games also reserves the right to sell SAAVcoin tokens back on the open market.

Game Performance

SAAV will use Lume's Managed Cloud infrastructure to host the Agamé servers, guaranteeing high-performance and high-availability for game players, from any location. Agamé bandwidth requirements are modest; the game will be playable over any internet connection.

Agamé also uses low-impact graphics design to minimize power consumption when playing on mobile devices.

Supported Devices

SAAV Games is targeting all major platforms: native apps will exist for iOS, Android, Windows, Mac, and Linux. You'll also be able to play using a web browser. We hope to support Chrome, Firefox, Opera, and Edge browsers.

We are working hard to ensure that all platforms are supported at release time, but it's possible that browser support may slip until after the initial release.

Switching Between Devices

Agamé is not tied to the device you started playing with - you'll be able to switch between different devices (and platforms), and your game will pick up where you left off.

Agamé Release Schedule

Sep 2016   Started coding generic time-management game server, named "V".
Jan 2017   Started coding Agamé
Feb 2017   SAAV Games partnership formed; website created.
Mar 2017   Developed SAAVcoin cryptocurrency concept.
                      Working version of Agamé on iOS and Android.
                      SAAVcoin game integration started.
Apr 2017   Storyboard Hadakuru (SAAV Games' second game).
Jul 2017   Start integration of SAAVcoin into Agamé.
Sep 2017   Launch SAAVcoin website.
                      Start ICO promotion campaign.
                      Create alpha version of Agamé web deployment
22 Oct 2017   ICO begins
23 Feb 2018   ICO ends
Mar 2018   Beta release of Agamé on all platforms (planned)
May 2018   Final release of Agamé on all platforms (planned)

Note: These dates are subject to change.
        For the latest revision of the timeline, see http://www.saavcoin.com/#project

SAAVcoin "ICO" Process Summary

The SAAVcoin cryptocurrency ICO process is summarized below:

1. SAAV Games mint and hold 1,000,000,000 (one billion) SAAVcoin tokens, with an initial value of $10 million. The SAAVcoin tokens will be minted as ERC-20 tokens on the Ethereum network.

2. ICO process starts, during which 75% of the currency (equal to $7.5 million) will be made available for sale. SAAV Games will retain 25% (equal to $2.5 million).

   The ICO process will continue until all available SAAVcoin tokens are purchased, or until a maximum of 125 days have passed.

3. ICO process ends. After an audit, all purchased SAAVcoin tokens will be distributed to buyers, SAAVcoin will become available for open trading, and its price will float according to supply and demand.

Phase 1: Minting SAAVcoin

One billion SAAVcoin tokens will be "minted" by SAAV Games on or around 17 October 2017.

The blockchain cryptocurrency will be created with these characteristics:

- Token name: SAAVcoin
- Ticker symbol: SAAV
- Network: Ethereum
- SAAV Token Address: https://etherscan.io/address/saavcoin.eth
- Country of origin: USA

At this stage all one billion SAAVcoin tokens will be held in SAAV Games' Ethereum wallet, and will be visible at the above token address.

Phase 2: ICO Process Starts

The public sale of SAAVcoin will start on 22 October, 2017 at 8:00 AM US PDT (UTC-7). The price of each SAAVcoin token will remain fixed at 1¢ ($0.01) for the entire ICO.

There will be two ways to purchase SAAVcoin during the ICO:

1. SAAV Games can purchase tokens on your behalf.

   In this case you will have to supply your credit card details to SAAV Games. The link to the ICO purchase page will be supplied later.

2. You can purchase tokens yourself during the ICO.

   In this case you'll be able to purchase SAAVcoin using an Ethereum wallet.

A $10 minimum purchase will be enforced throughout the ICO.

Phase 3: ICO Process Ends

The public sale of SAAVcoin will end no later than 23 February, 2018 at 5:00 PM US PST (UTC-8).

After the ICO completes and all purchases are audited, SAAVcoin tokens will be distributed to buyers who purchased using their Ethereum wallets.

SAAV Games will continue to hold all SAAVcoin tokens purchased on behalf of buyers who used credit cards to purchase their tokens. These tokens will be distributed to their purchasers when Agamé is released, and individual Ethereum wallets are created for these players.

Any unsold SAAVcoin tokens will be retained by SAAV Games, and added to its reserve.

Finally, public trading in SAAVcoin will start, and the price will float on the open market.

Early Purchase Bonus

The first 1,000 people who purchase at least 50,000 SAAVcoin tokens in the ICO (equivalent to $500) will receive an additional 10,000 SAAVcoin bonus (equivalent to $100).

Refund policy

There will be no refunds of in-game SAAVcoin purchases from SAAV Games, for any reason. All sales will be final and without any guarantee. Purchasers will have to agree to these terms to play Agamé.

Important! Don't Fall Victim to Scammers

You always run the risk of scammers trying to trick you into providing information to a false entity. They will go so far as to fake emails, create fake clone websites, or otherwise impersonate the team at SAAV Games. Always check (and bookmark!) multiple official sources such as the SAAVcoin [website](#), [facebook](#), [reddit](#), [telegram](#) and [twitter](#) to verify information, dates and instructions that you receive.

The SAAV team will never send private messages to you to solicit funds or personal information. Do not trust such messages, even if they appear to be coming from the SAAV team.

There will be a unique purchase process that every registrant is required to go through. Do not trust Ethereum addresses posted to any other communication channel.

Are There Concerns for US Securities Laws?

Our legal advisers believe that with the described model, SAAVcoin is not a financial security. SAAVcoin is used as in game currency to interact with the gaming platform and other players.
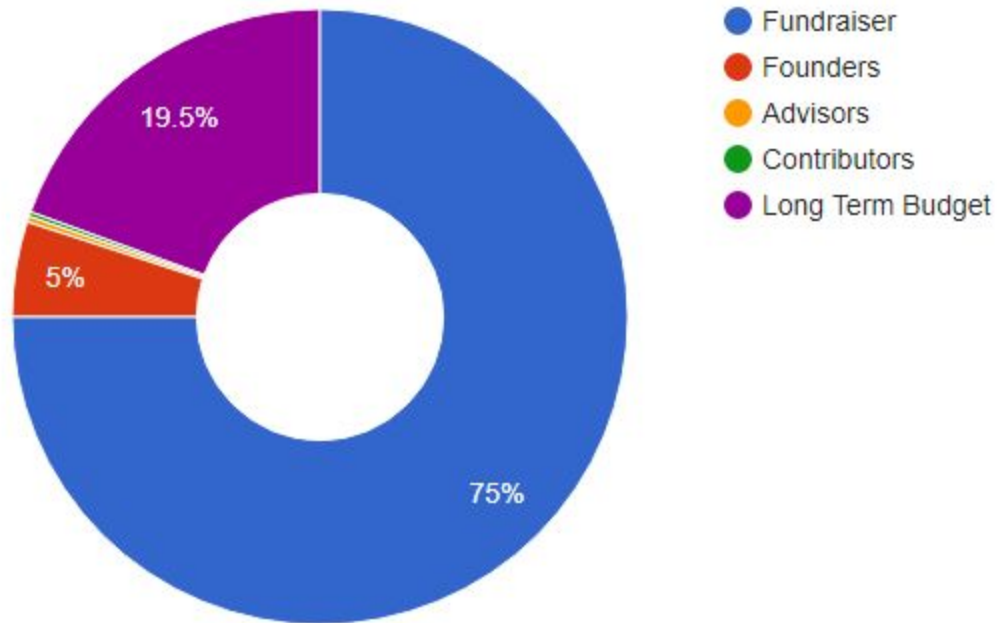
Privacy Policy

SAAV Games respect your privacy. Our full statement on our collection, use, and disclosure of personal information is laid out on our website:
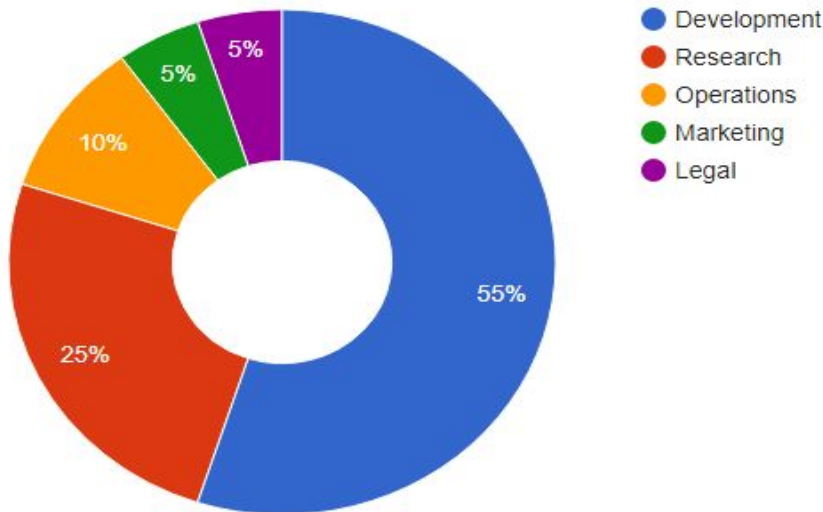https://saavgames.com/privacy-policy/

SAAVcoin Distribution

SAAVcoin Distribution

Legend:
- Fundraiser
- Founders
- Advisors
- Contributors
- Long Term Budget

19.5%
5%
75%

Intended ICO Expenditure by SAAV Games

- 55% reserved for development
- 25% for research
- 10% for operations and business development
- 5% for marketing and community development
- 5% for legal costs

SAAVcoin Token Allocation

- Development
- Research
- Operations
- Marketing
- Legal

5%
5%
10%
55%
25%

For More Information

More information on Agamé is available at https://www.SaavGames.com
More information on SAAVcoin is available at https://www.SaavCoin.com

The following videos are also available:

- Introduction from CEO Shawn Gordon https://youtu.be/FnQIPQ5BhAc
- Agamé gameplay on the desktop https://youtu.be/sFGeZvenls4
- Agamé gameplay on mobile https://youtu.be/6Wnon8ok5uU

About SAAV Games

SAAV Games is a partnership comprised of software and business developers who share a history of delivering quality, open-source, and practical software and who share a common goal: developing excellent games. SAAV Games is committed to bringing interesting and innovative ideas and technology to market. Originally formed with the intention of completing a single product, SAAV Games is quickly realizing its potential by developing and delivering the kind of video games its partners have always dreamed of making. For more information, visit www.SaavGames.com.
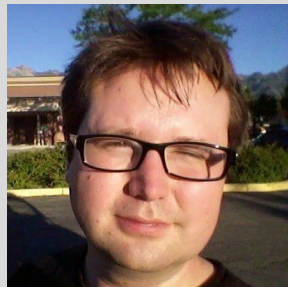
The SAAV Games Team

Shawn Gordon

CEO and co-founder.

Over 30 years experience in software and product development bringing over 70 products to market.

Andrew Jackman

Core developer and co-founder.

Over 10 years experience developing product in multiple languages and platforms. For Andrew, code is life.

Oleksandr (Alex) Iakovliev

Core developer and co-founder.

Over 15 years of software and product design and development, building advanced GUIs and high-availability systems for multiple operating systems.

Vali Draganescu

Mobile developer and co-founder.

Has 7 years experience building native and cross platform mobile apps as architect and developer who successfully launched games, utilities and IoT apps for Android and iOS.

Endre Szasz

Web developer.

Carine L. Horner

Graphic artist.

Owner of Graphic Alchemy Design & Printing. Over 25 years in graphic design, working with clients such as 21st Century Fox, Disney, and ABC-TV.

Miles Gordon

Graphic artist.

6 years experience creating art in various mediums from sculpture to paintings as well as a decade of experience with video games.

Elke Nutting

Graphic artist.

6 years experience in graphic arts, logo design, company branding. Works in a variety of mediums.

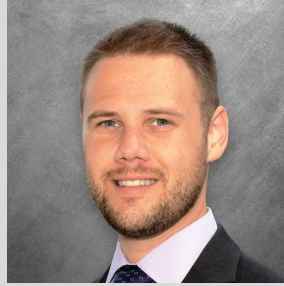The name "SAAV" is formed from the first letter of each of the four co-founders' names.

The SAAV Games Board of Advisors

Joe Roets

Dragonchain founder.

Chief Architect, CEO at Dragonchain, Inc.

Andrew Wertheim

Blockchain financial advisor.

Multi-year experience with blockchain technology, smart contracts and socially scalable economic modeling. Bachelors of Applied and Behavioral Economics, Executive Masters of Business Administration, Sr. Analyst for Walt Disney Company.

Paul Taffel

Longtime developer.

EE degree from Imperial College, London. Over 30 years experience in software, product development, and technical writing.

Randy Johnson

Financial advisor.

MBA from Pepperdine University. BA Finance Utah State University; 29 year Finance and Sales Executive with multiple Fortune 500 companies.